

Queensbridge Community Primary School

Art and Design Long Term Plan

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Explore materials with different properties (UtW). Start to make marks intentionally (EA&D). Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. (EA&D)	Use large-muscle movements to wave flags/ribbons, paint and make marks (PD). Show preference for a dominant hand (PD). Using one-handed tools and equipment, for example, making snips in paper with scissors (PD). Add some marks to their drawings, which they give meaning to (Lit) To check: Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make (EA&D). Explore different materials using all their senses to investigate them (EA&D).. Manipulate and play	Explore colour and colour mixing (EA&D). Explore different materials freely, to develop their ideas about how to use them and what to make (EA&D). Develop their own ideas and then decide which materials to use to express them (EA&D). Join different materials and explore different textures (EA&D).	Draw with increasing complexity and detail, such as representing a face with a circle and including details. (EA&D)	Show different emotions in their drawings - happiness, sadness, fear etc. (EA&D)	Use a comfortable pencil grip with good control (PD). Use drawing to represent ideas like movement or loud noises (EA&D). Show different emotions in their drawings and paintings, like happiness, sadness, fear etc. (EA&D)

		with different materials (EA&D).. Use their imagination as they consider what they can do with different materials (EA&D).. Make simple models which express their ideas. (EA&D)				
Reception	Use one-handed tools and equipment (PD) Use a comfortable grip with good control when holding pens and pencils (PD). Use large-muscle movements to wave flags and streamers, paint and make marks. (PD) Use all their senses in hands on exploration of natural materials(KtW) Explore different materials freely, to develop their ideas about how to use them and what to make (EA&D). Join different materials and explore different textures (EA&D).	Explore different materials freely, to develop their ideas about how to use them and what to make (EA&D). Join different materials and explore different textures (EA&D).	Develop small motor skills so they can use a range of tools competently, safely and confidently (PD). Explore, use and refine a variety of artistic effects to express their ideas and feelings (EA&D). Return to and build on their previous learning, refining ideas and developing their ability to represent them (EA&D).	Confidently and safely use a range of large and small apparatus indoors and outdoors, alone and in groups (PD). Explore, use and refine a variety of artistic effects to express their ideas and feelings (EA&D) Return to and build on their previous learning, refining ideas and developing their ability to represent them (EA&D).	Use talk to help work out problems and organise thinking and activities, and to explain how things work and why they might happen.(C&L) Create collaboratively, sharing ideas, resources and skills (EA&D).	Use talk to help work out problems and organise thinking and activities, and to explain how things work and why they might happen.(C&L) Create collaboratively, sharing ideas, resources and skills (EA&D).

Year 1		Spirals		Playful Making	Inspired by Flora and Fauna	
Year 2	Explore and Draw		Be an Architect		Expressive Painting	
Year 3	Gestural Drawing with Charcoal		Making Animated Drawings.			Cloth, Thread, Paint
Year 4	Storytelling through Drawing		Festival Feasts		Exploring Pattern	
Year 5		Typography and Maps		Mixed Media Land and City Scapes		Architecture: Dream Big or Small?
Year 6	2D Drawing to 3D Making.		Exploring Identity.			Shadow Puppets.